

PAYMENT METHODS ACCEPTED

BACKED BY THE UNITED STATES

I DO NOT ACCEPT PAYMENTS THAT ARE NOT BACKED BY THE U.S. DOLLAR. PLEASE TRANSFER YOUR CURRENCY/CRYPTOCURRENCY INTO U.S. DOLLARS, USDC, OR U.S. CENTRAL BANK CURRENCY.

IN REGARDS TO NON FEDERAL CRYPTOCURRENCY AS AN ALTERNATE TO THE AMERICAN DOLLAR WITHIN THE UNITED STATES - IT IS UNCONSTITUTIONAL AND AN INTENTIONAL BREAKING OF FEDERAL LAW BY BOTH U.S. FEDERAL GOVERNMENT AND U.S. CITIZENS. IGNORING CRYPTOCURRENCY IS NOT POSSIBLE BECAUSE BLOCKCHAIN IS CENTRAL TO MODERN TECHNOLOGY WEB3.0)

AND IT ADDRESSES MANY DATA SYNCHRONIZATION ISSUES (WHICH MY CURRENT PCLOUD SYSTEM DOES NOT DO.) **A U.S. "CENTRAL BANK DIGITAL CURRENCY" (WITH DATA STORAGE FOR CONSUMER FEEDBACK & UPDATES) IS REQUIRED.**

YOU CANNOT BE PRO AMERICA AND PRO NON-FEDERAL CRYPTOCURRENCY, BUT YOU CAN BE PRO BLOCKCHAIN BECAUSE SUPPORTING MULTIPLE CRYPTOCURRENCIES HARMS OUR ABILITY TO TRADE BETWEEN STATES (UNSTABLE VALUE) AND WEAKENS THE FEDERAL RESERVES' ACTIONS IN REGARDS TO INTEREST RATE SETTING WHILE CREATING A LEGAL QUAGMIRE.

- Congress shall have power to coin money, regulate the value thereof, and of foreign coin, and fix the standard of weights and measures. ~ Art. I, sec. 8, cl. 5.
- No state shall coin money, emit bills of credit, or make any thing but gold and silver coin a tender in payment of debts. ~ Art. I, sec. 10, cl. 1.

ZELLE



ZELLE FEES:

NONE

**PREFERRED
OPTION**

MY ZELLE EMAIL:
LIVEWORK@POSTEO.NET

PAYPAL AND CREDIT CARDS



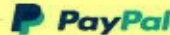
PAYPAL FEES:

DONATE BUTTON
2.89% + \$.49

CREDIT CARD
2.99% + \$.49

COMMERCIAL SALES
1.5% + \$.49

[https://www.paypal.com/
us/webapps/mpp/merch
ant-fees](https://www.paypal.com/us/webapps/mpp/merchant-fees)



PERSONAL COUPON (IN-PERSON)

*ALUMINUM SHEETMETAL BUSINESS CARD

CASH OR CHECK (IN-PERSON)

RECEIPT AVAILABLE FOR ALL PAYMENT METHODS VIA EMAIL OR HAND WRITTEN. PLEASE REQUEST.

POINT OF SALE & VENDING

A BUTTON + QR CODE + RFID + NFC

- BUTTON0: CASH OR COIN
- BUTTON1: ZELLE
- BUTTON2: BLOCKCHAIN CURRENCY
- BUTTON3: PAYPAL/CREDIT CARD

DIGITAL COINS

(BLOCKCHAIN & CRYPTOCURRENCY)

- NON CREDIT CARD
- BUSINESS SYSTEM INTEGRATED.
- GOAL: LOW/NO FEES, PRODUCT LIFECYCLE INTEGRATION, BACKED BY UNITED STATES DOLLAR, LOCAL LEDGER.

UNITED STATES

CENTRAL BANK DIGITAL CURRENCY

-UNDER DISCUSSION BY U.S.A.

TEMPORARY: USDC COIN

- STABLECOIN AKA BLOCKCHAIN
- CRYPTOCURRENCY TECHNOLOGY BACKED BY THE U.S. DOLLAR FOR ALL PURCHASES
- PRIMARY LEDGER

+

STORAGE BASED COIN

- SOLD WITH PRODUCT
- MANAGED BY BUYER

+

"PROGRAMMABLE" DIGITAL WALLETS

- LOCAL SOFTWARE
- OPTION TO UPLOAD IMAGE TO COIN
- .CSV EXPORT FOR REPORTING
- .CSV IMPORT FOR NEW DATA ON STORAGE COIN

GOAL: BUTTON WITH: QR CODE, NFC, RFID - FOR EACH DIGITAL PAYMENT METHOD AND LINK TO SINGLE LEDGER/DATABASE

BIG TECH PAYMENT ROCESSING = DROPPED

OTHER SITES

BY PURCHASE

SITE SYNC

- RELISTS TO OTHER PUBLIC SALES SITES
- UNLISTED HTML WEBSITE OR OTHER.

BY EVENT

MARKETING (PUBLIC)

- ALL ITEMS FOR SALE
- PUBLIC HTML FOLDER
- LISTED DOMAIN
- .PDF

BY PURCHASE

U.S. CRYPTO COIN

- STATIC AT PURCHASE
- ACCESSIBLE BY ANY BLOCKCHAIN USER (PUBLIC, CUSTOMER, SELLER)

RECEIPT/REPORT

- EMAILED
- PRINTED
- .PDF

REALTIME

PAYMENT PROCESS

- DEPENDS ON SERVICE
- .HTML MOSTLY
- OPEN BROWSER

BY PURCHASE

DATA STORAGE COIN

- DYNAMIC FOR LIFE
- INCLUDED WITH SALE
- VALUE DETERMINED BY DATA ENTERED BY USER

.PDF EXPORT

RECEIPT SOFTWARE

REALTIME

INTERNAL WORKORDER & DAILY FORM

.CSV IMPORT/EXPORT

MAIN FOLDER

LINEAR:

- RECEIPTS .PDF
- SHOP DRAWINGS (DETAILED + FABRICATION MACHINE CODE).PDF & .XYZ
- DATA INDIVIDUAL .CSV

REALTIME

REALTIME

REALTIME

CHANGING:

- MARKETING .PDF
- DESIGN FILES .SKP
- DATA COMBINED .CSV

REALTIME

.CSV.PDF GCODE IMPORT/EXPORT

DATA CSV FOLDERS

- USACASH.CSV
- ZELLE.CSV
- PAYPAL.CSV
- PAYPALCREDIT.CSV
- > USBACKEDCOIN.CSV
- <-> DATASTORAGECOIN.CSV
- 3D.CSV
- COMBINED(ALL).CSV

REALTIME

AUTOMATION/SCRIPTS

- EACH SALE
- EACH DESIGN UPDATE
- .CSV IMPORT/EXPORT
- PDF PROCESSING
- EMAILING
- PRINTING

BY EVENT

DESIGN/3D SOFTWARE

- ALL DATA IS ASSOCIATED TO THIS 3D MODEL
- PRODUCT /FILE NAME & 3D COMPONENT ID'S INSIDE 3D MODEL FILE
- THESE FILES CHANGE & DISSAPPEAR

BY SAVE

USE OF DECENTRALIZED BLOCKCHAIN COINS FOR: MARKETING, SALES, CUSTOMER FEEDBACK, AND SENSOR DATA

DATA ON "U.S. BACKED CRYPTO COIN"

- 1A. STATIC AT TIME OF PURCHASE (NO CHANGES)
- 1B. PURCHASE PRICE
- 1C. ITEM NAME
- 1D. UNIQUE SERIAL NUMBER
- 1E. PRODUCT MARKETING PICTURE INCLUDING CORPORATE LOGO WITH:
- 1G. WARRANTY DETAILS
- 1F. INSTRUCTION AND SERVICE MANUAL LINK & SUBLINKS TO REPLACEMENT PARTS.
- 1H. STORE LINK
- 1I. ALL SALES LISTED AND PROCESSED THROUGH THIS COIN (REGARDLESS OF INITIAL PURCHASE METHOD) WITH UNIQUE IDS (COIN CAN MOVE INTO ANY MARKET, ALLOWS FOR ENTRY INTO ANY MARKET VIA OTHER BLOCKCHAINS OR DIGITAL CURRENCY EXCHANGE AND HOLDS VALUE *LIKE ADVERTISING ON A DOLLAR BILL.)
- 1J. MARK THE COIN BY MAKING AN INITIAL 1 CENT SALE TO THE ASSEMBLING COMPANY FOR EVERY UNIQUE PRODUCT MANUFACTURED INCLUDING A SERIAL NUMBER IN THE IMAGE.

DATA ON "DATA STORAGE COIN" (ALTERNATE: DIRECT SYNCHRONIZING BETWEEN PRODUCT AND SERVER *COMMON METHOD)

- 2A. DYNAMIC FOR LIFE OF PRODUCT (CONSTANTLY CHANGING)
- 2B. OWNED, MANAGED, AND SOLD BY USER, VALUE IS DETERMINED BY QUANTITY OF DATA ON COIN
- 2C. PRODUCT INFORMATION FROM INTEGRATED SENSORS / AUTOMATED TRACKING (PROVIDED DIRECTLY BY PRODUCT "COOKIES") - UPDATES TOO FREQUENTLY.
- 2D. SUPPORTS USERS BEING PAID BACK FOR THEIR DATA
- 2E. END USER FEEDBACK LINK (FORM - END USER)
- 2F. FABRICATION FEEDBACK LINK (FORM - SHOP)
- 2G. COULD POTENTIALLY BE SOLD TO A COMPETING COMPANY (FAIR, *ALL DATA IS OWNED BY THE PRODUCT OWNER NOT THE MANUFACTURER.) ALL "LICENSES" RELATED TO PRODUCT USE ARE ILLEGAL AND ALWAYS HAVE BEEN (ANY PRODUCT.)
- 2H. REMAINS TIED TO THE PRODUCT'S UNIQUE SERIAL NUMBER

ISSUES / ADVANTAGES

1. COMPANY DOES NOT MAINTAIN SOLE ACCESS TO THE DATA RELATED TO ITS PRODUCTS, POWER IS GIVEN TO THE BUYER (A TRULY LEGAL AND COMPLETE PURCHASE WITHOUT ANY USER CONTRACTS)
 2. OTHER COMPANIES WILL TRY TO BUY DATA ON COMPETING PRODUCTS
 3. THE BUYER IS INCENTIVIZED TO WORK WITH THE COMPANY THEY PURCHASED FROM (BECAUSE THE DATA IS SPECIFIC TO THAT PRODUCT)
 4. THE MARKET CAN EASILY RECOGNIZE OTHER PRODUCTS THAT ARE RIPPING OFF EXISTING COMPANIES AT A GLOBAL SCALE (SHAMING THEM)
 5. THE BUYER IS PAID FOR THE DATA THEY INPUT OVER A PERIOD OF TIME WITH LONG TIME USERS "ALPHA TESTERS" ABLE TO BE PAID FOR LONG TERM USE OF THE PRODUCT. THEY ARE ALSO EASILY IDENTIFIED AS REAL USERS INSTEAD OF SIMPLY "INFLUENCERS/MARKETERS."
 6. THERE IS NO GUARANTEE THAT THE "DATA STORAGE COIN" WILL EVER BE SOLD BACK TO THE COMPANY IT WAS PURCHASED FROM.
 7. THE "DATA STORAGE COIN" WILL NEED TO REMAIN ENCRYPTED BY THE PURCHASER (THEY BOUGHT IT, THEY OWN THE SECURITY/ACCESS)
 8. THE DATA ON THE "DATA STORAGE COIN" MAY BE SOLD MULTIPLE TIMES.
 9. THE DATA STORAGE COIN IS NOT LOCAL, IT IS STILL KEPT ON A DECENTRALIZED NETWORK (STILL REQUIRES A CHECK-IN, CHECK-OUT SYSTEM BY THE PURCHASER/USER.)
 - 10* INDUSTRY SPECIFIC USE OF THE PRODUCT - PURCHASERS CAN QUICKLY TAP-IN TO OTHER SERVICES FOR A TRUE "SHARING ECONOMY" WHERE THEIR NEW PURCHASE BEGINS TO PAY FOR ITSELF.
- COINS ARE NOT USED TO TRACK INTERNAL PRODUCTION AND DAILY REPORT DETAILS AS THEY ARE NOT VALUABLE TO CONSUMERS.